

# Transcomputation

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# Agenda

- Transvectors
- Addition
- Polar-transcomplex arithmetic

# Transvectors

# Vectors

- A vector has a direction and a magnitude

# Vectors

- What is the direction of the zero vector?
- If you find this question hard, what causes your difficulty?

# Transvectors

- Sir Isaac Newton worked out how to add forces before vectors were invented:
- Used geometry to get the orientation of lines
- Used instructions to draft “from and to” to give the sense of lines
- Used calculus

# Transvectors

- A vector has a direction and a magnitude
- A transvector is a vector with a transreal angular direction and a transreal magnitude
- Very few vector operations have been totalised

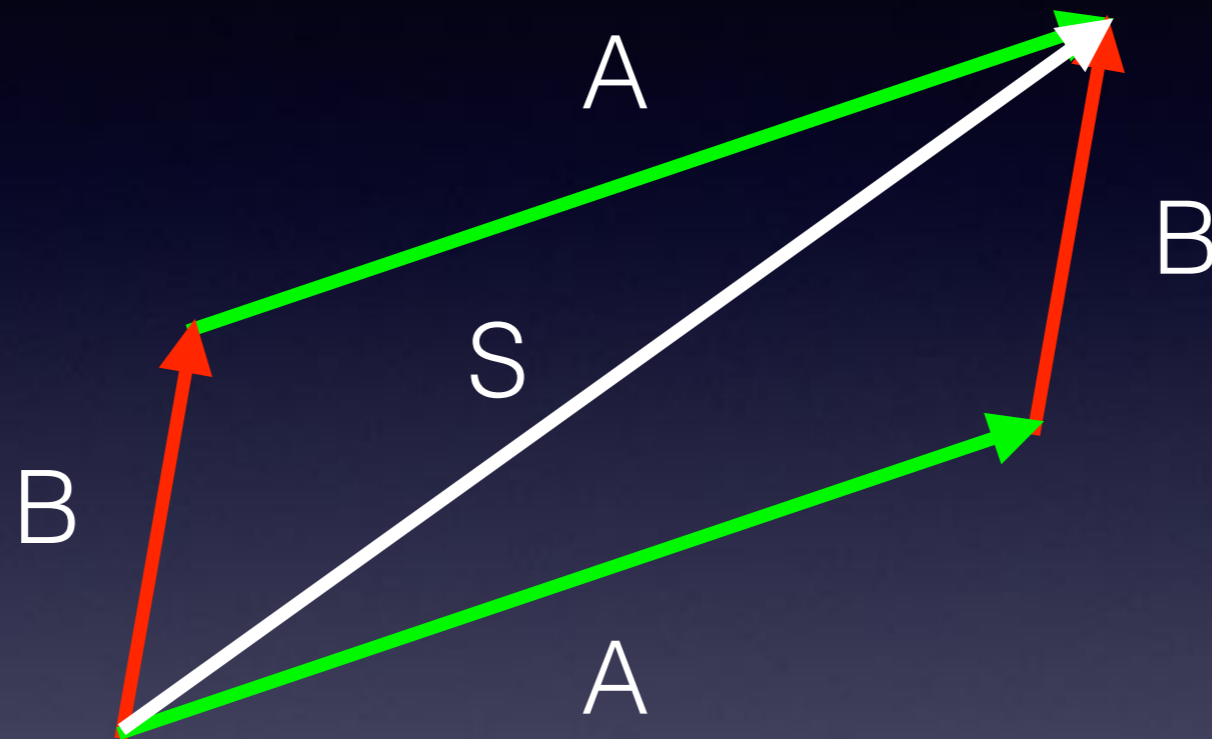
# Transvectors

- Polar-complex addition is the addition of 2D vectors
- Polar-transcomplex addition is the addition of 2D transvectors



# Addition

# Addition



- The sum,  $S$ , of two finite vectors,  $A$  and  $B$ , is the diagonal of the quadrilateral constructed by forming  $ABAB$

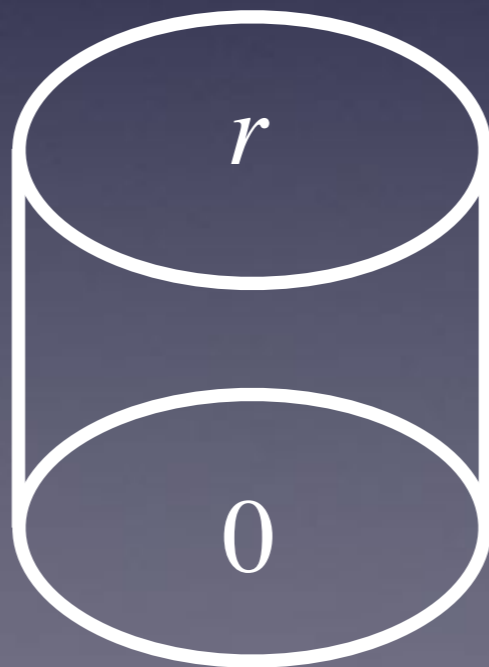
# Addition

- Why does this generally fail to get the direction and magnitude of two infinite vectors?
- How did Newton specify a drafting method that gets the direction (but not the magnitude)?
- Why does this generally fail to get the direction and magnitude of a sum with the nullity vector?

# Conjecture

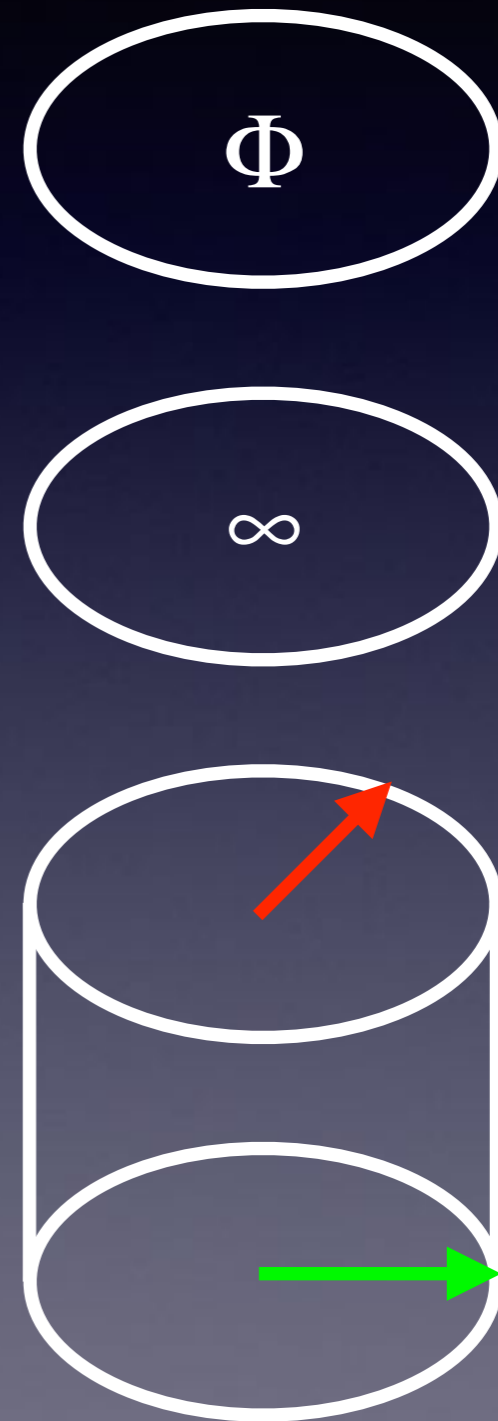
- If Sir Isaac Newton had been able to draw the sum of infinite vectors, we would now have a physics that works at singularities!

# Transreal cylinder



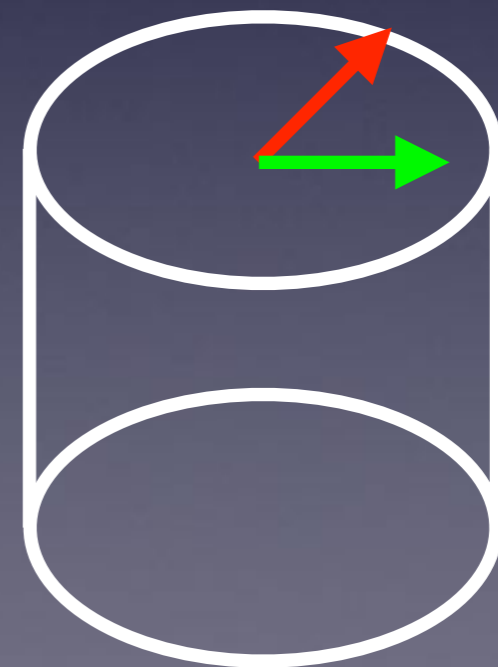
# Addition

Lay off each vector as the unit radius of a disc that encodes the vector's magnitude as the height in the figure



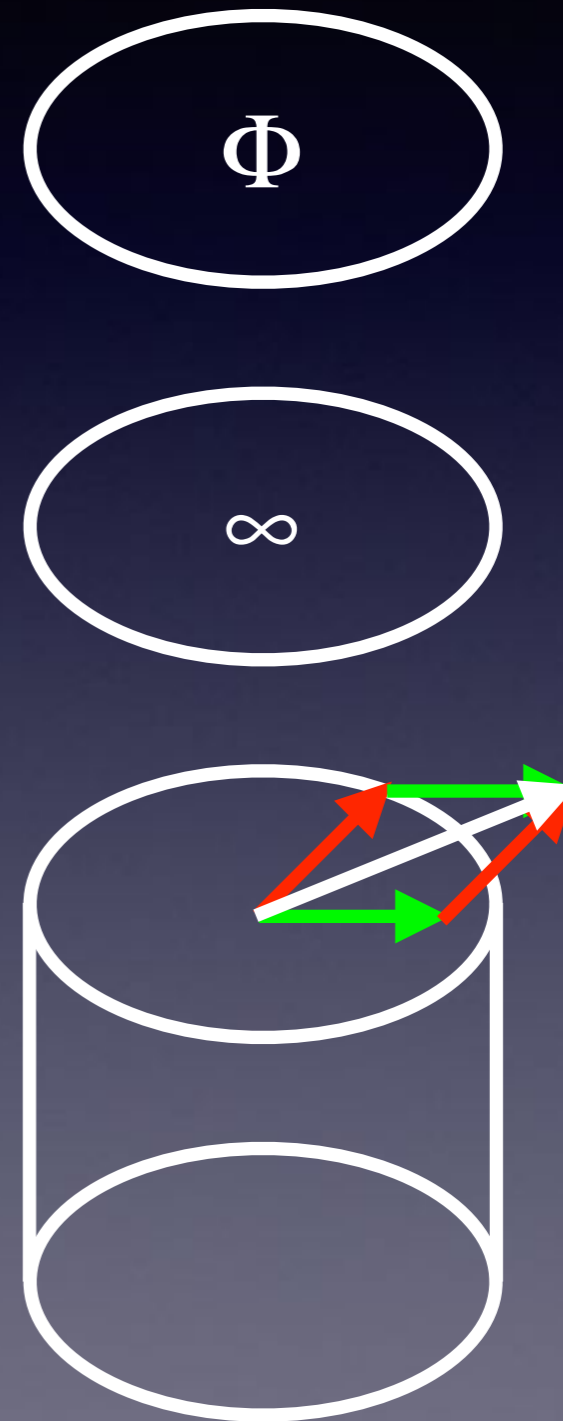
# Addition

Scale the lower vector so it retains its relative size when drawn in the higher disc



# Addition

Construct the quadrilateral  
and identify the diagonal as  
the sum





# Addition

Multiply the magnitude of the sum by its height in the figure and draw the resultant sum as a unit radius with the height encoding the magnitude of the sum



# Addition

- This method works for all transreal vectors
- Try adding a finite vector to an infinite vector
- Try adding two non-opposite infinite vectors
- Try adding two opposite infinite vectors
- Try adding any vector to a nullity vector

# Puzzle

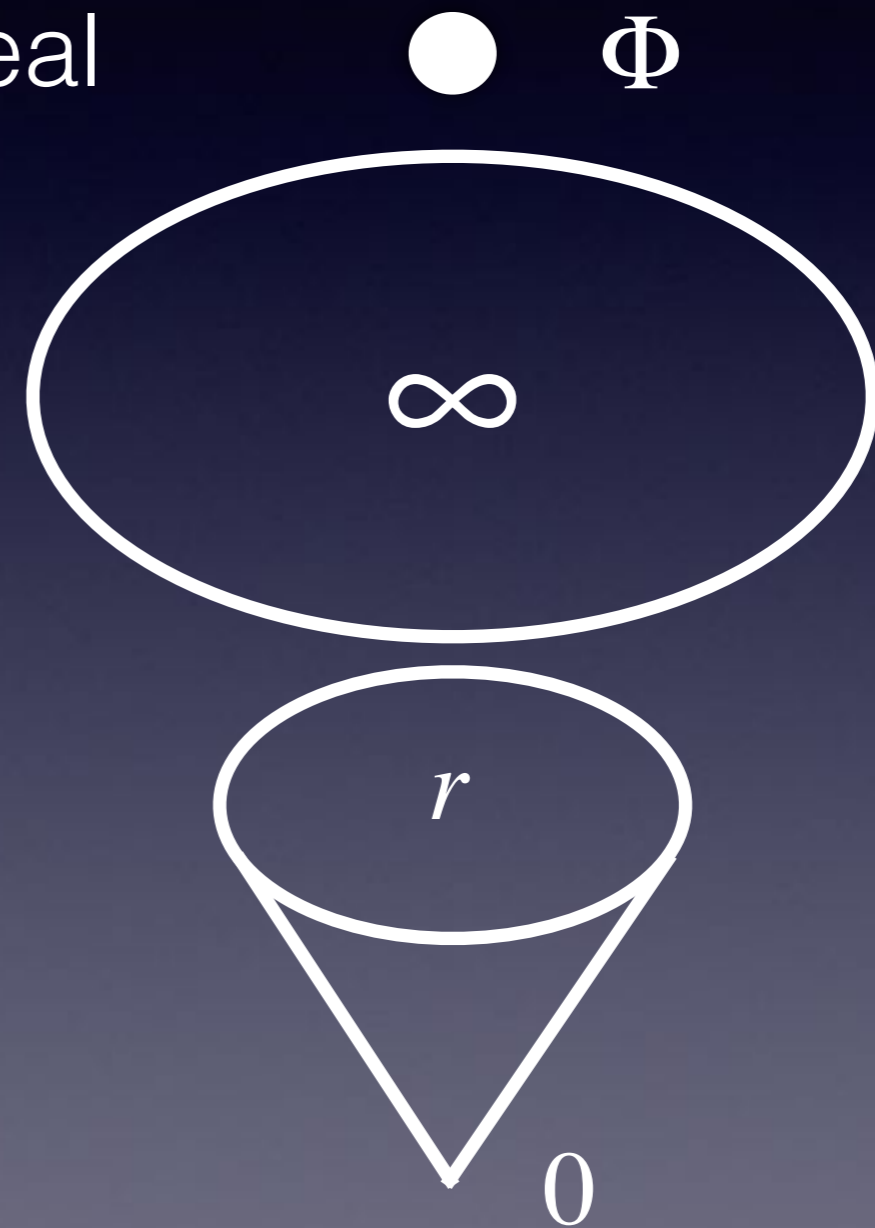
- Why is the pair-wise sum of infinite vectors non-associative?
- How can the unique sum of many infinite vectors be computed (drawn)?

# Convention

- All non-finite angles are written as the equivalent nullity angle so write  $\Phi$  not  $\pm\infty$
- All real angles of the zero length vector are written as the equivalent zero angle so write 0 not any other real number
- All angles of the nullity length vector are written as the equivalent zero angle so write 0 not any other transreal number

# Transreal cone

Identify nullity at all transreal angles with a single point



Identify zero at all real angles with a single point

# Polar-transcomplex arithmetic

# Polar-transcomplex arithmetic

- The sum of two transcomplex numbers is their transvector sum
- The subtraction of a transcomplex number is the addition of its opposite transvector
- Addition and subtraction are transformations in the surface of the transreal cone

# Polar-transcomplex arithmetic

- Multiplication is:  $(r_1, \theta_1) \times (r_2, \theta_2) = (r_1 r_2, \theta_1 + \theta_2)$
- Division is:  $(r_1, \theta_1) \div (r_2, \theta_2) = (r_1 / r_2, \theta_1 - \theta_2)$
- Multiplication and division are screws in the surface of the transreal cone



# Transcomplex cone

- All operations on transcomplex numbers are operations in the surface of the transcomplex cone because the transcomplex cone is the space of all transcomplex numbers
- Earlier you saw the transcomplex space flattened onto a transcomplex disc, this, too, is the space of all transcomplex numbers

# Elementary functions

- All real elementary functions have been totalised as transreal elementary functions
- All complex elementary functions have been totalised as transcomplex elementary functions

# Conclusion

- The sum of any transvector with the nullity vector is the nullity vector
- The sum of opposite infinite vectors is the nullity vector
- The sum of two general infinite vectors is their unique bisector
- The sum of an infinite vector with a finite vector is the infinite vector

# Conclusion

- The sum of infinite vectors is non-associative so the order additions are done in matters

# Conclusion

- Polar-transcomplex addition is transvector addition
- Polar-transcomplex subtraction is the addition of a vector in the opposite direction
- Polar-transcomplex multiplication and division are lexically identical, respectively, to polar-complex multiplication and division